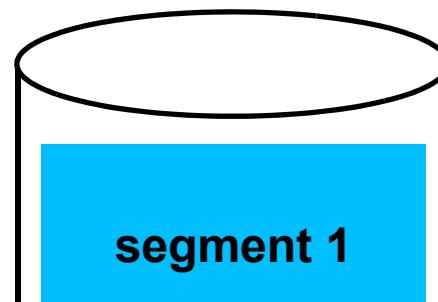
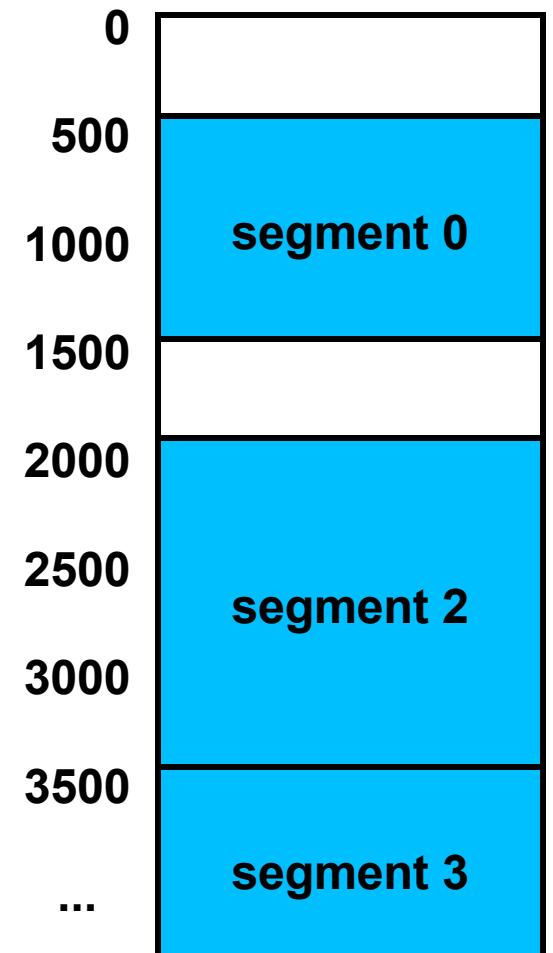


# Segmented Virtual Memory: Address Mapping

**Main Memory:**

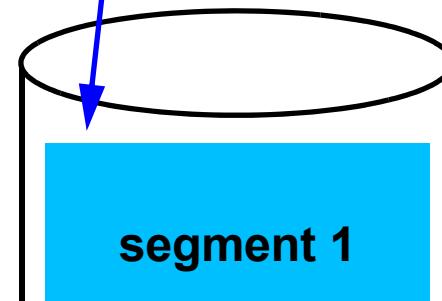
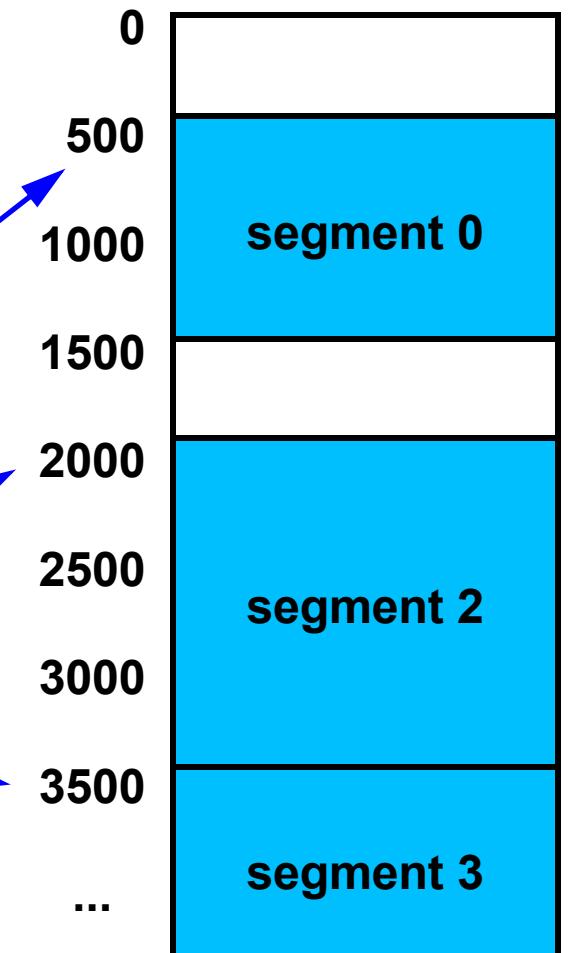


# Segmented Virtual Memory: Address Mapping

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0				500
1				disk xyz
2				2000
3				3500
...				

**Main Memory:**

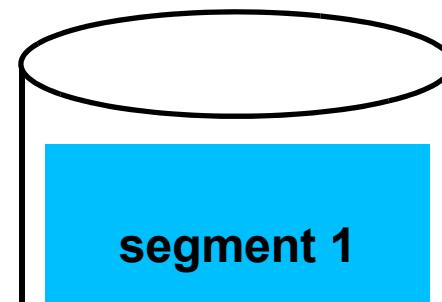
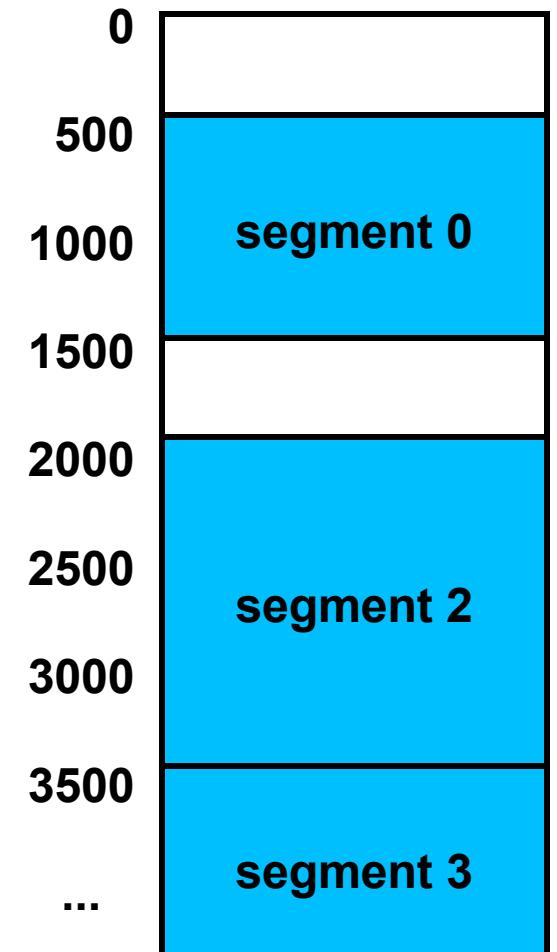


# Segmented Virtual Memory: Address Mapping

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



# Segmented Virtual Memory: Address Mapping – Calculation Example 1

operation ...

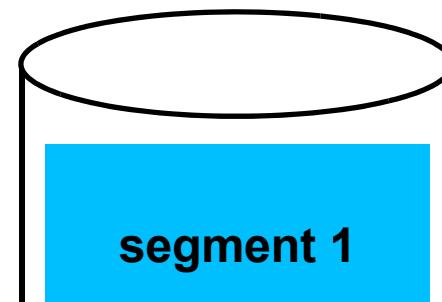
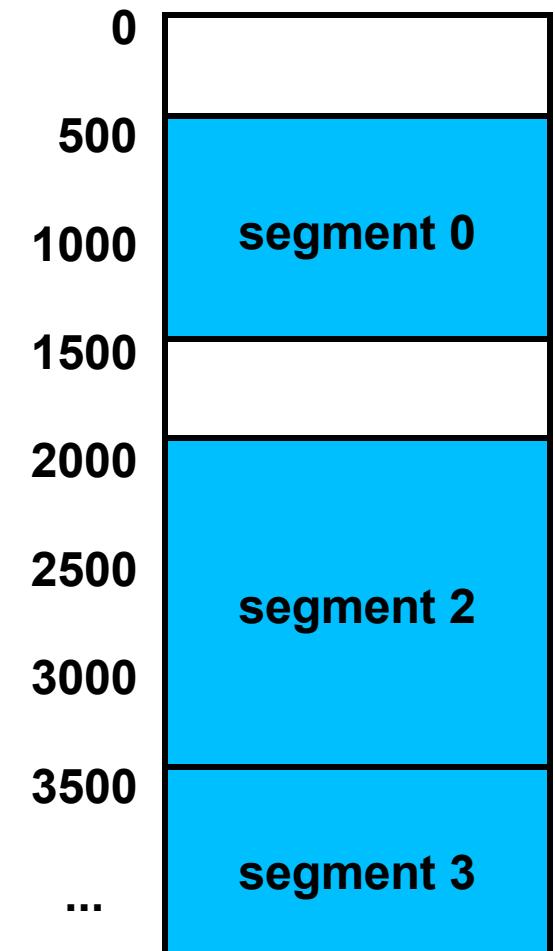
write segment 0, offset 800

... with a virtual address

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



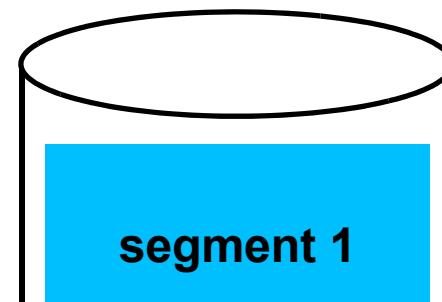
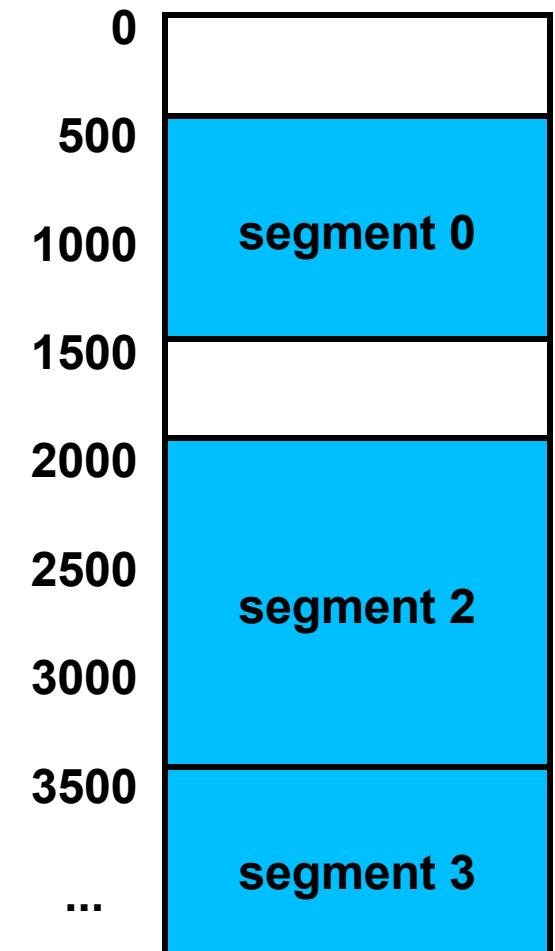
# Segmented Virtual Memory: Address Mapping – Calculation Example 1

write segment 0, offset 800

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



# Segmented Virtual Memory: Address Mapping – Calculation Example 1

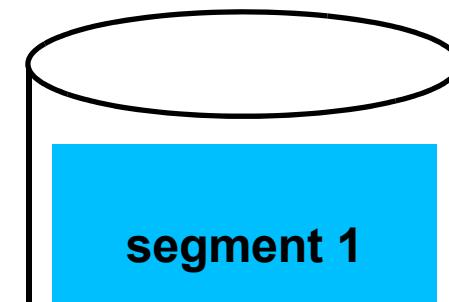
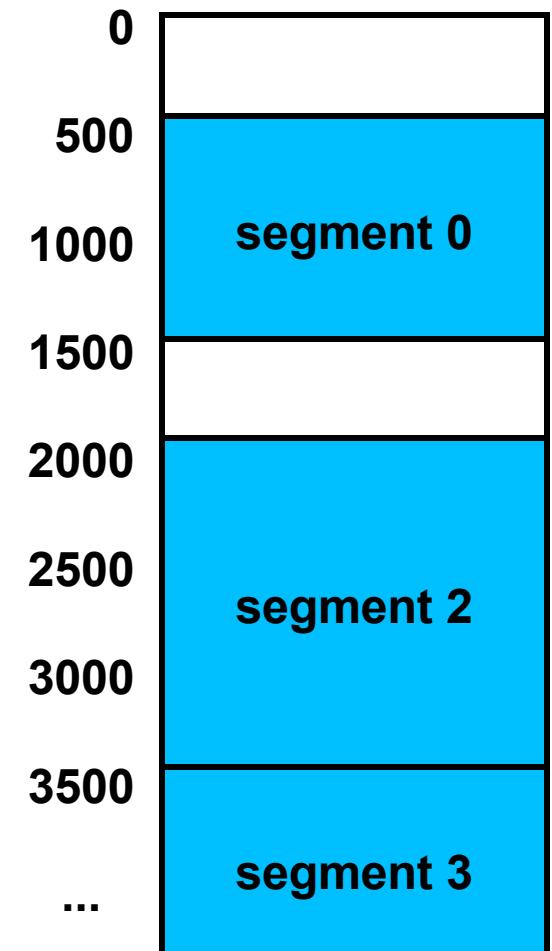
write segment 0, offset 800

no write allowed → abort

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



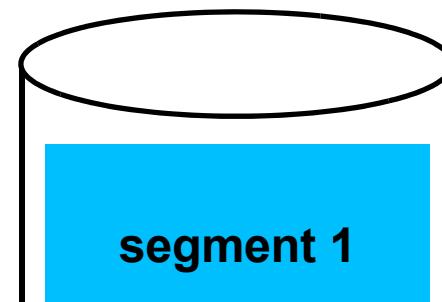
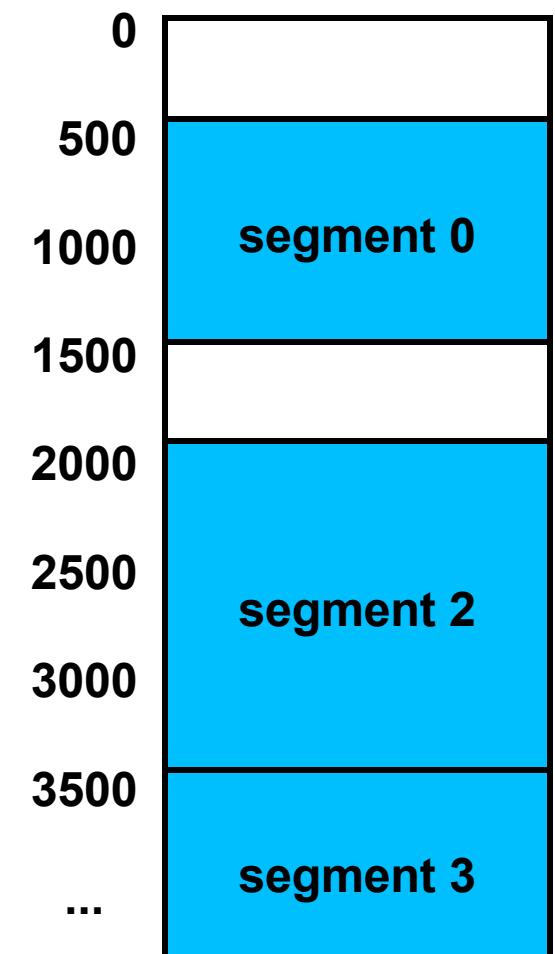
## Segmented Virtual Memory: Address Mapping – Calculation Example 2

read segment 0, offset 1500

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



## Segmented Virtual Memory: Address Mapping – Calculation Example 2

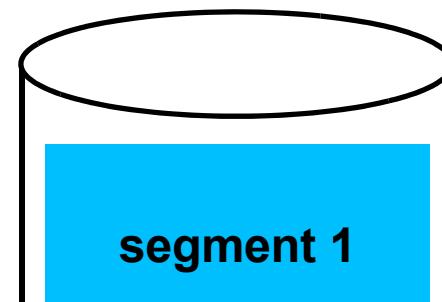
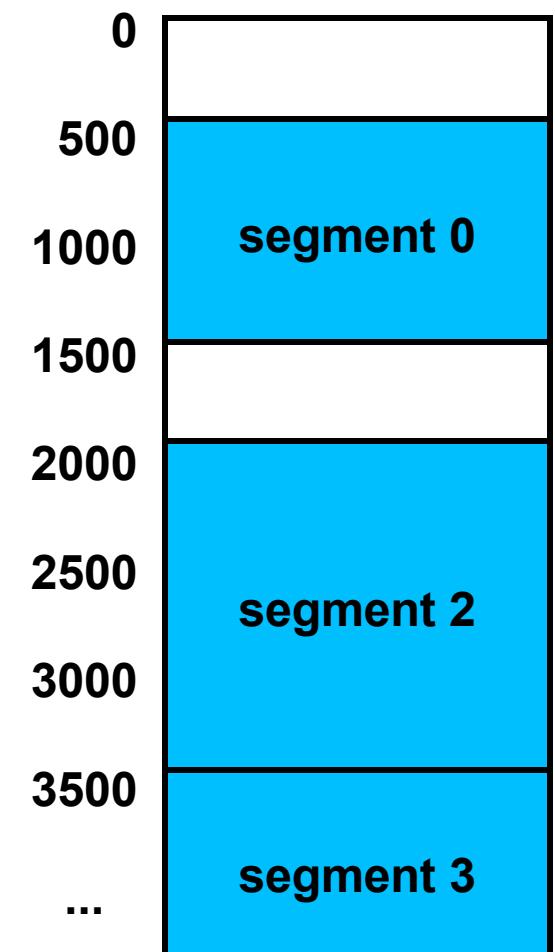
read segment 0, offset 1500

read allowed → ok

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



## Segmented Virtual Memory: Address Mapping – Calculation Example 2

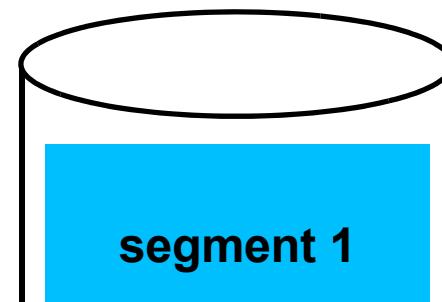
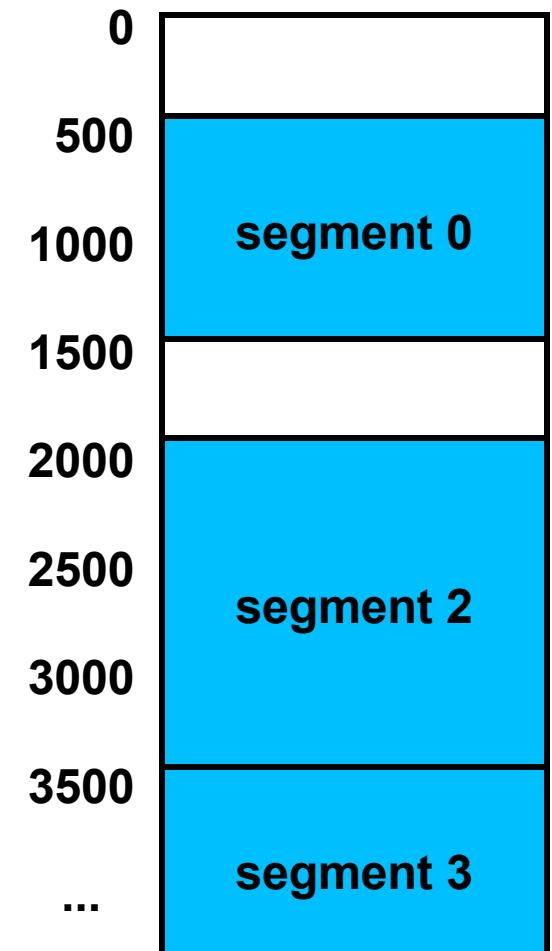
read segment 0, offset 1500

length exceeded → abort

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



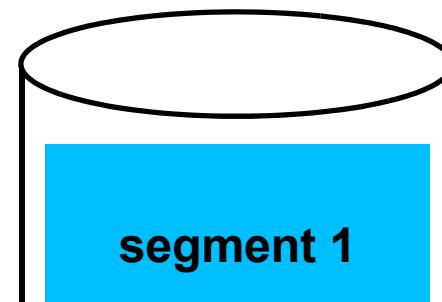
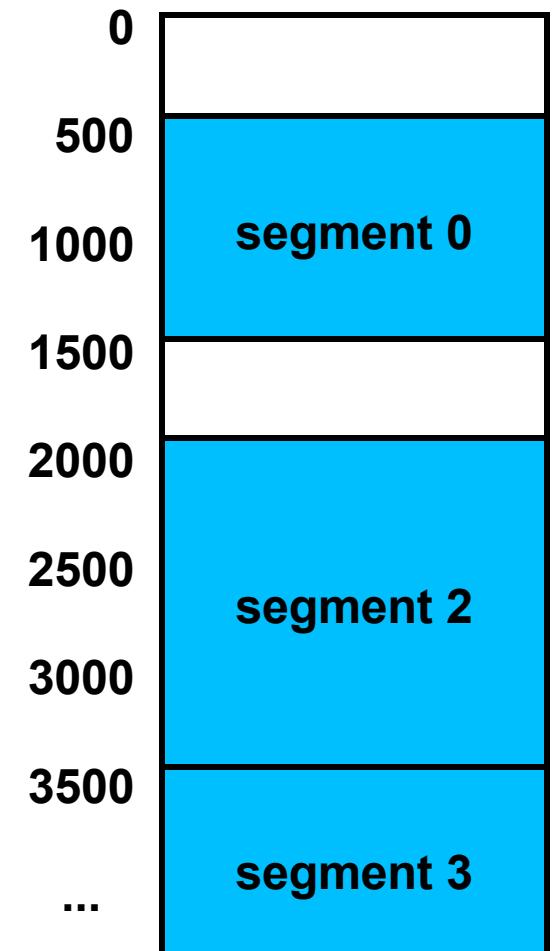
# Segmented Virtual Memory: Address Mapping – Calculation Example 3

read segment 0, offset 800

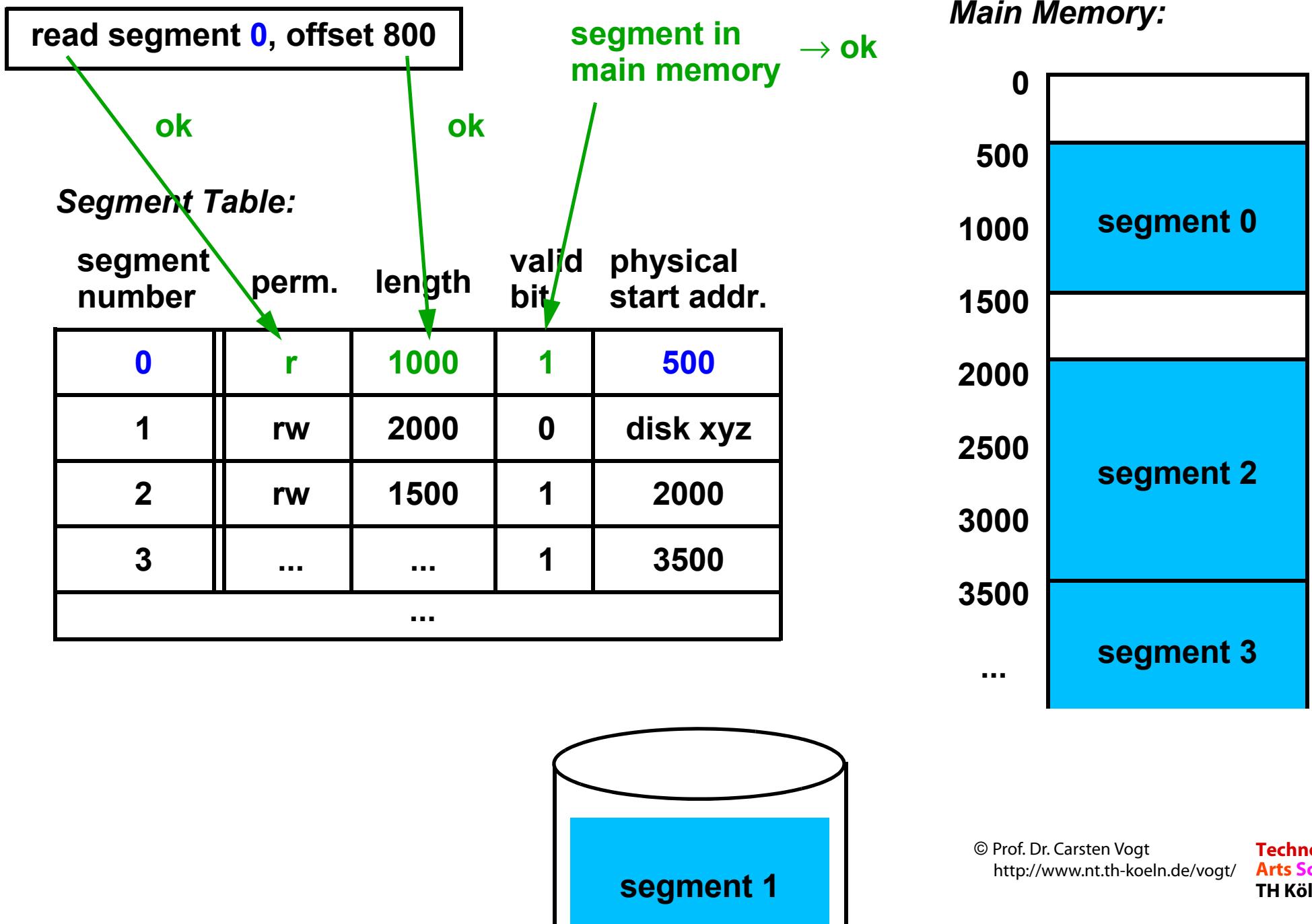
**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



## Segmented Virtual Memory: Address Mapping – Calculation Example 3



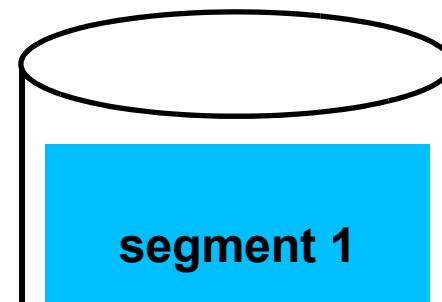
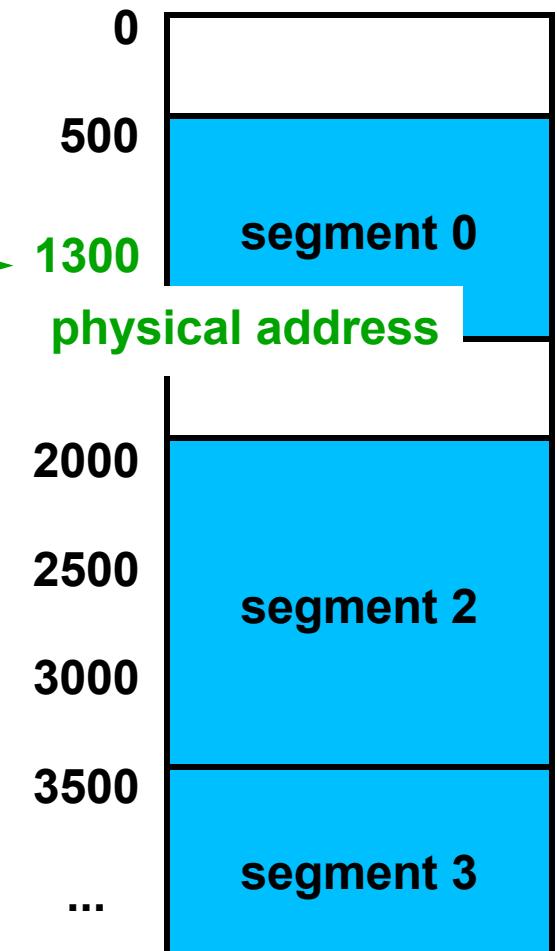
# Segmented Virtual Memory: Address Mapping – Calculation Example 3

read segment 0, offset 800

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500 → +
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
		...		

**Main Memory:**



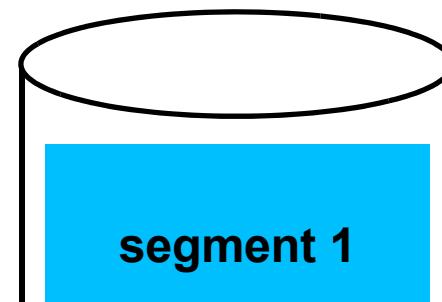
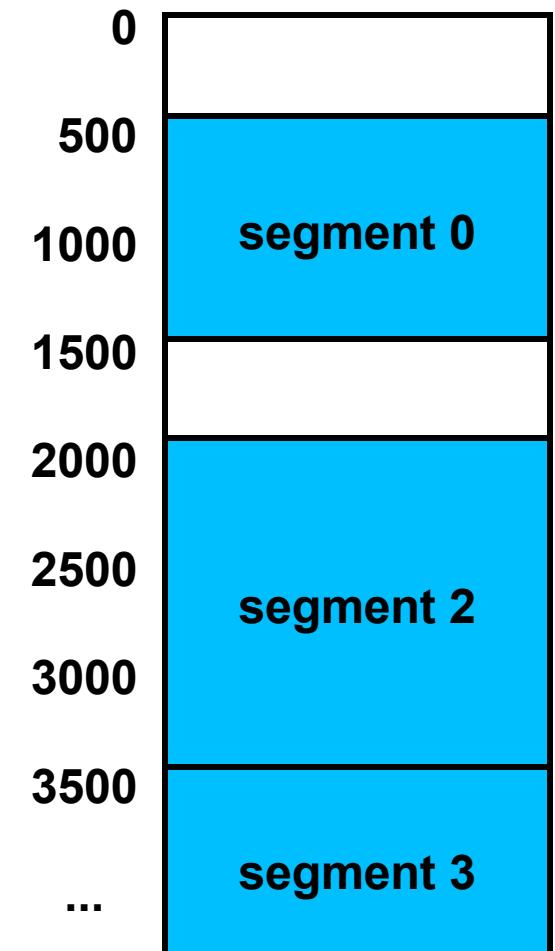
# Segmented Virtual Memory: Address Mapping – Calculation Example 4

read segment 1, offset 800

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	<b>rw</b>	<b>2000</b>	<b>0</b>	<b>disk xyz</b>
2	rw	1500	1	2000
3	...	...	1	3500
...				

**Main Memory:**



## Segmented Virtual Memory: Address Mapping – Calculation Example 4

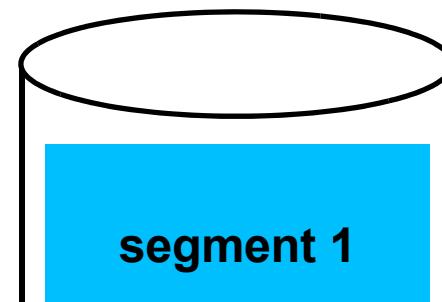
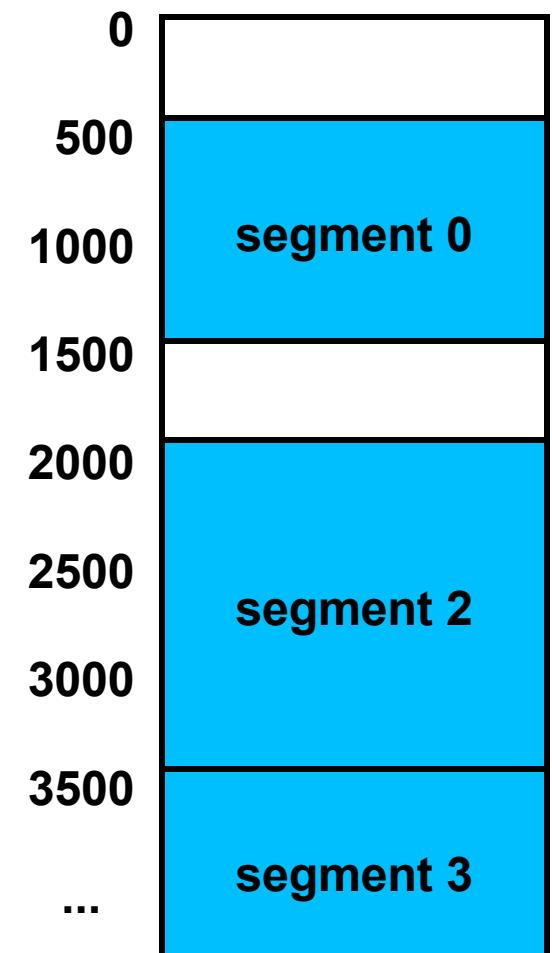
read segment 1, offset 800

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	1	2000
3	...	...	1	3500
...				

segment not  
in main memory

**Main Memory:**



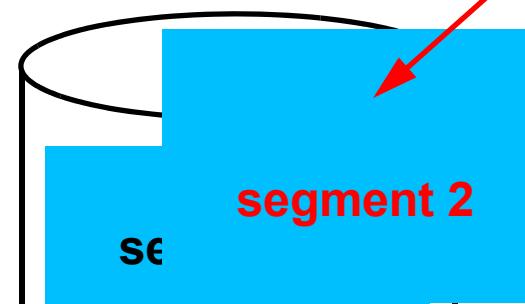
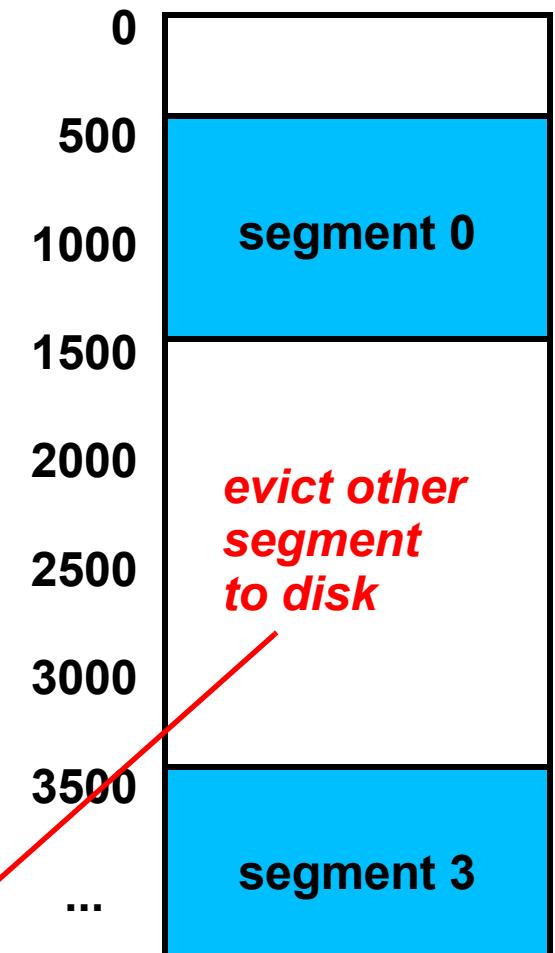
# Segmented Virtual Memory: Address Mapping – Calculation Example 4

read segment 1, offset 800

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	0	disk xyz
2	rw	1500	0	disk abc
3	...	...	1	3500
...				

**Main Memory:**



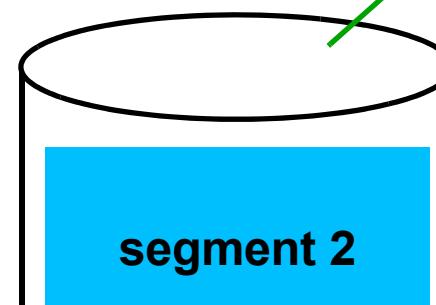
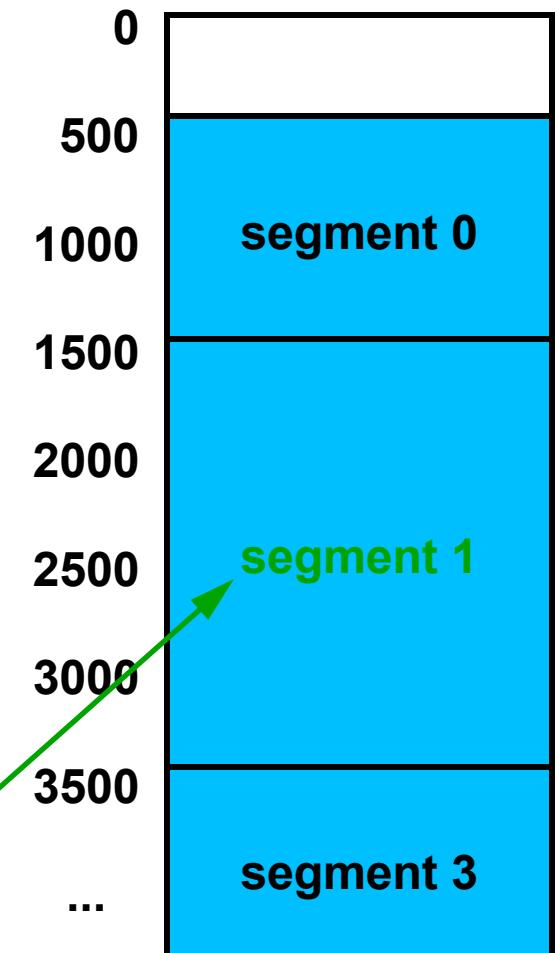
## Segmented Virtual Memory: Address Mapping – Calculation Example 4

read segment 1, offset 800

**Segment Table:**

segment number	perm.	length	valid bit	physical start addr.
0	r	1000	1	500
1	rw	2000	1	1500
2	rw	1500	0	disk abc
3	...	...	1	3500
...				

**Main Memory:**



*load segment into  
main memory*

## Segmented Virtual Memory: Address Mapping – Calculation Example 4

